

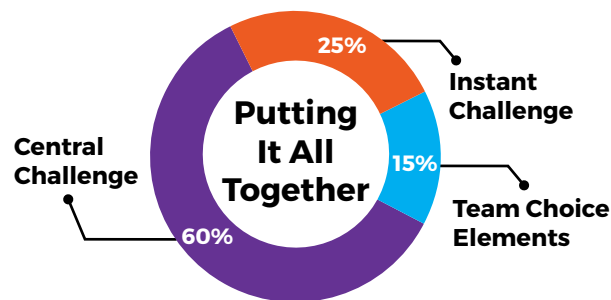
INSTANT CHALLENGE TRAINING



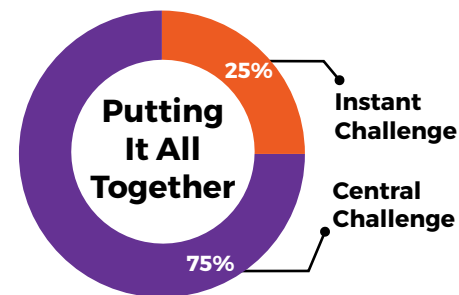
BASICS

- All teams competing in the same challenge and level in every tournament across the world will complete the same Instant Challenge.
- Confidentiality: Must sign pledge
- All teams doing same central challenge will have same problems
- No watches or cell phones allowed in the room
- Worth up to 100 points

Most Challenges



Improv Challenge



TYPES

Performance	Task	Hybrid
With props	To build: height, width, or to hold weight	Any combination of performance and task-based
Without props	To move	
With imaginary props	To protect	
With team-made props	To communicate	
	To change or arrange	

TEAM ROLES

- **Task Manager:** in charge of the overall development and implementation of a Task-Based Instant Challenge.
- **Performance Manager:** in charge of the overall development and implementation of a Performance-Based Instant Challenge.
- **Rules Keeper:** in charge of answering all questions related to the Rules.
- **Timekeeper:** in charge asking the Appraisers for the amount of time that remains for the team to solve its Instant Challenge.
- **Materials Manager:** in charge of making sure that materials are used thoughtfully because in most Instant Challenges, they do not come in unlimited quantities.
- **Score Keeper:** in charge of keeping track of where the team will receive the most points in a Challenge situation and making judgments about where the team should direct its time.
- **Flex Team Member:** has the ability to float between numerous positions or fill in a new one if necessary.

UNDERSTANDING SCORES

Objective – Measurable. All appraisers agree.

Ex: height of tower, number of weights, length of bridge

Subjective – Opinion. Will vary between appraisers.

Ex: teamwork, creativity of materials, creativity of performance.

Zero Score – Must... If element is not present, all appraisers must agree it was not there. Ex: Must be in the square by the end of part one to continue to part two.

May not... No team member may cross the line. Scissors may not be part of the solution. Mailing labels may not be attached to...

POINTS

- **Team Work** How well the team works together.
Did everyone have a role?
Did everyone speak in planning?
Did team argue?
- **Height** Look at total possible points, don't build higher than that
- **Task** Sort, catch, move, hit target...
- **Creativity** see rubric.
- **Story** Beginning, middle, and end
Make it UNEXPECTED!
Every team member should have a role

PUTTING IT ALL TOGETHER

Define

Understand the Requirements

What type of challenge is it?
What needs to be done?
What earns points?
What doesn't earn points?
How much time do you have?

Plan

Create a Plan

30-40 seconds generate ideas
Do the ideas meet requirements?
How can materials be used?
What is your final idea?
How will work be divided?

Do

Complete the Challenge

Is time being checked?
Is your solution working?
If not, how are you changing plans?
Is everyone included and working?
Does the solution meet the requirements?

Review

Discuss your process & solution

Did you follow your plan?
What would you do differently?
What could you improve?
Did you work well together?
Did you use your time wisely?

LET'S FLY A KITE

Challenge

Your TASK is to build a kite and then present a PERFORMANCE in which you show what your kite would see if it were flying. For the purpose of this Challenge, a “kite” is something that could fly in the sky.

Time

You will have up to 5 minutes to use your IMAGINATION and PROBLEM SOLVING SKILLS to create your kite and then up to 2 minutes to present your PERFORMANCE to the Appraisers.

The Scene

- Part One (5 minutes): Use the materials to create a kite. You should also use Part One to plan and practice your PERFORMANCE. Make sure your PERFORMANCE has a beginning, a middle and an end.
- Part Two (2 minutes): Present your PERFORMANCE, in which you show what your kite would see if it were flying.

Materials

1 Sheet of Newspaper 4 Straws 4 Paper Clips 6 Mailing labels 1 Pair of Chopsticks
4 Pencils 5ft of Ribbon 2ft of Yarn

In addition, your team will be given a piece of paper and a pencil to use as you plan and present your PERFORMANCE.

Scoring: You Will Receive

- 10 points if your PERFORMANCE has a beginning, a middle and an end.
- Up to 30 points for the creativity of your kite.
- Up to 20 points for the creativity of what your kite would see if it were flying.
- Up to 20 points for the creativity of the PERFORMANCE.
- Up to 20 points for how well your team works together.

LET'S FLY A KITE

APPRAISER RUBRICS

RUBRIC FOR APPRAISING CREATIVITY OF KITE

Points	1 – 8	9 – 15	16 – 22	23 – 30
Qualities	<ul style="list-style-type: none">• Creativity is present and it's somewhat enhanced• The solution applies	<ul style="list-style-type: none">• Creativity is present and it's relevant• There is a theme• The solution is complete• Solved with related elements	<ul style="list-style-type: none">• Creativity is present and it's integrated• Chiefly original work	<ul style="list-style-type: none">• Creativity is there and it's innovative• AHA! WOW!

RUBRIC FOR APPRAISING CREATIVITY OF WHAT KITE WOULD SEE

Points	1 – 5	6 – 10	11 – 15	16 – 20
Qualities	<ul style="list-style-type: none">• Creativity is present and it's somewhat enhanced• The solution applies	<ul style="list-style-type: none">• Creativity is present and it's relevant• There is a theme• The solution is complete• Solved with related elements	<ul style="list-style-type: none">• Creativity is present and it's integrated• Chiefly original work	<ul style="list-style-type: none">• Creativity is there and it's innovative• AHA! WOW!

LET'S FLY A KITE

RUBRIC FOR APPRAISING CREATIVITY OF PERFORMANCE

Points	1 – 5	6 – 10	11 – 15	16 – 20
Qualities	<ul style="list-style-type: none"> • Creativity is present and it's somewhat enhanced • The solution applies • Attempt at application • Solved with marginal addition 	<ul style="list-style-type: none"> • Creativity is present and it's relevant • There is a theme • The solution is complete • Solved with related elements 	<ul style="list-style-type: none"> • Creativity is present and it's integrated • There is synthesis • Chiefly original work • Solved with integration 	<ul style="list-style-type: none"> • Creativity is there and it's innovative • AHA! WOW! • Unrelated elements synthesized to create a new idea • Solved by innovation

RUBRIC FOR APPRAISING TEAMWORK

Points	1 – 5	6 – 10	11 – 15	16 – 20
Qualities	<ul style="list-style-type: none"> • Dominating individual who limits participation of others • Cooperation is minimal • Little sharing of ideas 	<ul style="list-style-type: none"> • Some evidence of individual team member roles • Some cooperation • Some evidence of accepting ideas of others 	<ul style="list-style-type: none"> • Acceptance of team roles above average • Good cooperation • Sharing and acceptance of ideas of others 	<ul style="list-style-type: none"> • Leadership and team roles are easily identified • Diversity of skills mutually respected and evident • Team dynamics are exemplary

APPRAISER'S RUBRIC

On a scale of 1-20 points for creativity.

- ◆ If the appraiser's reaction is "Of course!" then only 1-6
- ◆ If the reaction is "Given an hour or two to think about it, yes." 7-11
- ◆ If the reaction is "Eventually, I could have thought of this." 12-16
- ◆ If the reaction is "No, I never would have thought of this." 17-20

MATERIALS MATTER

Sort materials by:

Extenders: used to achieve length or height

Connectors: used to connect or attach items

Controllers: used to confine, contain, or carry

Extenders	Connectors	Controllers
Chenille sticks	Chenille sticks	Chenille sticks
Paper clip	Paper clip	Paper
Straws	Mailing labels	foil
Pencils	String	Index card
paper	Rubber band	
Craft stick		

PROCESSING QUESTIONS

- Which materials would you like to have had more of? Why?
- Which materials were the easiest to use as you created your solution?
- Which materials were the most difficult to use?
- Which element of the Challenge was worth the most points? How did that affect your strategy for solving the Challenge?
- What if you did...?
- Did every one have a role?
- Did you speak loud and clear?
- How could you improve on your performance?

PRACTICE

- ✓ Practice IC at every meeting.
- ✓ There is no interference in Instant Challenge practice.
- ✓ Explore materials often.
- ✓ Provide a variety of IC types.
- ✓ Have an IC party.
- ✓ Practice IC.
- ✓ Practice some more!